



Free Knitting Pattern

Lion Brand® Go For Faux-Feels Like Butta-Wool-Ease

Sallie Sloth

Pattern Number: L90087



SKILL LEVEL – Easy

SIZES

About 9 in. (23 cm) high, seated

MATERIALS

- Lion Brand® Go For Faux (Art. #322)
 - #206 Bear 2 balls (A)
- Lion Brand® Feels Like Butta (Art. #215)
 - #153 Black 1 ball (B)
- Lion Brand® Wool-Ease® (Art. #620)
 - #098 Natural Heather 1 ball (C)
- Lion Brand® crochet hook size G-6 (4 mm)
- Lion Brand® crochet hook size H-8 (5 mm)
- Lion Brand® stitch markers
- Lion Brand® large-eyed blunt needle



ADDITIONAL MATERIALS

- 2 safety eyes, 12mm diameter
- Fiberfill stuffing

GAUGE

24 sc = about 4 in. (10 cm) with smaller hook and B.
BE SURE TO CHECK YOUR GAUGE.

STITCH EXPLANATION

sc2tog (sc 2 sts together) (Insert hook in next st and draw up a loop) twice, yarn over and draw through all 3 loops on hook – 1 st decreased.

NOTES

1. Sloth is made in one Body/Head piece. The Face, Arms, Legs, and Eye Patches are worked separately.
2. Pieces are sewn together and stuffed to make the Sloth.
3. Exact gauge is not crucial for this project. We worked tightly with a small hook so that stuffing wouldn't show through.

BODY/HEAD

BODY

Beginning at bottom of body, with larger hook and A, ch 2.

Rnd 1 (RS): Work 10 sc in 2nd ch from hook.

Do not join, work in continuous rnds (spiral).

Place a marker in last st made to indicate end of rnd. Move marker up as each rnd is completed.

Rnd 2: Work 2 sc in each st around – you'll have 20 sc in this rnd.

Rnd 3: *Sc in next st, 2 sc in next st; rep from * around – 30 sc.

Rnd 4: *Sc in next 2 sts, 2 sc in next st; rep from * around – 40 sc.

Rnds 5-16: Sc in each st around.

Rnd 17: *Sc in next 3 sts, sk next st; rep from * around – 30 sc.

Rnd 18: *Sc in next 2 sts, sk next st; rep from * around – 20 sc.

Rnd 19: Rep Rnd 17 – 15 sc.

Stuff body firmly, but do not fasten off.

HEAD

Rnd 20: Sc in each st around.

Rnd 21: Work 2 sc in each st around – 30 sc.

Rnd 22: *Sc in next 2 sts, 2 sc in next st; rep from * around – 40 sc.

Rnds 23-30: Sc in each st around.

Rnd 31: *Sc in next 3 sts, sk next st; rep from * around – 30 sc.

Rnd 32: *Sc in next 2 sts, sk next st; rep from * around – 20 sc.

Stuff head firmly.

Rnds 33 and 34: *Sc in next st, sk next st; rep from * around – 5 sc.

Fasten off, leaving a long yarn tail for sewing.

Stuff head firmly.

Thread tail onto blunt needle and sew opening closed.

ARMS AND LEGS (Make 4)

Beginning at hand or foot, with smaller hook and C, ch 2.

Rnd 1 (RS): Work 6 sc in 2nd ch from hook.

Do not join unless otherwise indicated, work in continuous rnds (spiral).

Place a marker in last st made to indicate end of rnd. Move marker up as each rnd is completed.

Rnd 2: Work 2 sc in each st around – 12 sc.

Rnds 3-6: Sc in each st around.

Rnd 7: Sc in each st around; join with sl st in first sc of this rnd.

Fasten off.

Turn piece inside out so that you are looking at inside (WS) of piece. We found that we preferred the look of yarn C on the WS, that's why you'll now continue working on the WS.

Rnd 8: Join A with a sl st in any st, ch 1, sc in each st around; do not join, work in continuous rnds (spiral).
Place a marker in last st made to indicate end of rnd. Move marker up as each rnd is completed.

Rnds 9-22: Sc in each st around.
Fasten off, leaving a long yarn tail for sewing.

CLAWS

With smaller hook, join C with a sl st around post of any st in Rnd 2.
Ch 4, sl st in 2nd ch from hook and in next 2 ch, sl st around same st in Rnd 2, sl st around post of closest st in Rnd 1, ch 4, sl st in 2nd ch from hook and in next 2 ch, sl st around same st in Rnd 1, sl st around post of Rnd 1 st directly across from previous st, ch 4, sl st in 2nd ch from hook and in next 2 ch, sl st around post of same st in Rnd 1.
Fasten off.

Stuff each arm and leg about half way, leaving ends unstuffed.

FACE

With smaller hook and C, ch 8.
Row 1: Work 2 sc in 2nd ch from hook and in next 5 ch, 2 sc in last ch – 9 sc.
Row 2: Ch 1, turn, sc in each st across.
Rows 3 and 4: Ch 1, turn, 2 sc in first st, sc in each st to last st, 2 sc in last st – 13 sc in Row 4.
Rows 5-8: Ch 1, turn, sc in each st across.
Row 9: Ch 1, turn, sc to last 2 sts, sc2tog – 12 sc.
Row 10: Ch 1, turn, sc2tog, sc in each st across – 11 sc.
Row 11: Rep Row 9 – 10 sc.
Row 12: Ch 1, turn, 2 sc in first st, sc in each st across – 11 sc.
Row 13: Ch 1, turn, sc to last st, 2 sc in last st – 12 sc.
Row 14: Rep Row 12 – 13 sc.
Rows 15-19: Ch 1, turn, sc in each st across.
Rows 20 and 21: Turn, sc2tog, sc in each st to last 2 sts, sc2tog – 9 sc in Row 21.
Row 22: Ch 1, turn, sc in each st across.
Row 23: Turn, sc2tog, sc to last 2 sts, sc2tog – 7 sc.

Trim

Rnd 1: Ch 1, work sl st evenly spaced around outside edge of piece; join with sl st in first sl st.
Fasten off, leaving a long yarn tail for sewing.

EYE PATCHES (Make 2)

With smaller hook and B, ch 7.
Sc in 2nd ch from hook and in next ch, hdc in next 2 ch, dc in next ch, 9 dc in last ch; working along opposite side of foundation ch, dc in next ch, hdc in next 2 ch, sc in next 2 ch; join with sl st in first sc – 19 sts.

Fasten off, leaving a long yarn tail for sewing.

FINISHING

Attach a safety eye in the center of the 9-dc at end of each Eye Patch.
Sew Eye Patches to Face.

Note

Do not trim yarn ends after sewing Patches to Face – you can use those ends to embroider the nose and mouth.

With B, embroider a straight stitch nose and mouth on Face.
Sew Face to Head.

With A threaded into blunt needle, whip st over the sl sts around the Face. Pull your sts slightly to soften the edge of the Face. Draw the end of A through to the WS of the Face.

Sew Arms and Legs to Body. Attach the Arms in a vertical position and the Legs horizontally, in a seated position.
Secure the mid-section of Legs to Body with a few stitches.

Weave in ends.

ABBREVIATIONS

beg = begin(ning)
ch = chain
dc = double crochet
hdc = half double crochet
rep = repeat
rnd(s) = round(s)
RS = right side
sc = single crochet
sk = skip
sl st = slip stitch
st(s) = stitch(es)
WS = wrong side

Every effort has been made to produce accurate and complete instructions. We cannot be responsible for variance of individual crafters, human error, or typographical mistakes.